

SECRET MESSAGE FROM MIND.

This can be anything. If you have any ideas you can 1. Pm me, or leave your name so I can chat you. When I say anything I mean anything, funny or serious. What is mind going to demand? Does he want money? Does he want government submission? Does he want to hire the prime-ministers to go to his birthday party? I want your ideas, as serious or stupid as you like! (Lets try keep maybe one serious aspect and one stupid aspect fro the final message)

People who are involved in the warehouse mission~

-Who is going to post next?

-Whos doing what (I have some suggestions)

-lets briefly organize this.

type below

my idea is that gunner and shade meet up with the tech guy, get some gadgets.(maybe that can be his post)

(But what sorts of gadget might they want?)

suggestions people? Otherwise its up to him, just think about spy shows and spy books and think what might be useful for the warehose raid.

then they meet up with ryлина ~~at the warehouse~~ at The Carson Household and continue on from there. melody would be on the microphone and stay at the HQ and control the computers are such in order to hack the doors or things at the warehouse.

(Griff thinks that sounds good, must discuss) (Just sticking to canon)

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also maybe serena is begging to come but they dont let her and instead send her onto a ridiculous distraction mission like hide in a potplant and stalk the sumo wrestler or something.(ha ha funny idea)

burgers

People in Mind

guys via Pm, so you know what your missions are.-mind may send out a few secret orders to you

-any suggestions? Anyone can give me ideas for what these might be. (mind or non mind people, all ideas are good ideas)

-anything else?

type below

more burgers

First post-trying to include as many people as possible.

- burger yard
- starts with kids and nancy drama. (Nancy, ed, jun, carina)
- ADRP agents come in and talk to nancy about stuff (maybe gunner, joshua and melody)
- they leave
- some suspicious Mind people come in. (maynard ferguson and toni?)
- eat some burgers sounds appetizing
- departure yep

To new people: We need some males, at the moment our female ratio is heavy.

Put a little synopsis of your character here before you post your profile. (scroll down)

Participant Spaces

Number limits: 24 slots overall.

10 slots for ADRP

6 slots for Mind agents. (but will be proportionate to how many ADRP there are.)

*2 Double agents^ from each side max. (again proportionate if less)

*3 teens overall max(everyone else MUST be adult: also whoever is a teen must have another character

too)

4 Slots for fast food industry people.\$

4 slots for relevant citizens.

*fit into one of the other categories as well

^either one which works sort of undercover, but is loyal to their organisation, and one which does it all without either organisation knowing

\$when numbers get high these slots may be able to move to ADRP or Mind.

*note field agent= james bond getting out there and kicking ass

*investigator = techies who stay at HQ and study and track down baddies and make assignments for field agents.

Slots:

ADRP

1.Black(Field Agent)

2.shady

3.Paige (intelligence agent)

4.griffinclaw (field)

5.Aria(Investigator/Scientist)

6.fdhfgh

7.

8.

9.(Gadgets guy)- fdgdfg

10.(Head of ADRP)- Cow Logico

Mind

11.Omni (I.C. of Higher Mind Agents)

12.Veer (Middle Agent)

13.Cow (Assistant to Middle Agent)

14.Nether

15. Alia Adams

16.

FF Industry

17.Veer*(Cashier)

18.Carina (Bossy manager)

19. Omni (Just because...)

20.

Citizens/others

21.Black* (Younger brother)

22.Nether

23.

24.

Characters ideas/synopsis:

Yoshiko (Yoshi) Matsouka; 27 (Aria)~

~ their family moved from Japan two generations ago. Though their parents, as well as all three of them, were born here, they still hold to certain customs of their ancestors' homeland. One of the parents (NPC unless someone expresses a desire to play him/her) works as ADRP agent (being a scientist). *note alternate possibility of diff parents

Jun Matsouka: 14

Yoshiko younger brother. Study freak. Moved up three years/grades and is now in final year and has just

completed his university entrance exams which he did half a year earlier than everyone else. reclusive in his room. Neat freak. Doesn't eat fast food. Best friend is Ed. Was antisocial but got a bit egotistic after he moved up because he thinks being smart makes him better.

Momoe Matsouka: 9 (NPC)

Young girl who acts all cute and innocent at home but at school is one of the 'popular' girls who uses other people into his clique of friends. Growing up too fast.

Ed (veer)

Veer: Okay, so he's gonna be a 17 year old kid, still in high school, a ginger with curly hair, lots of freckles, stick thin, line for a moustache, and socially awkward

14:53 Veer: And he had huge glasses

+ super dumb! :D Had to be held back a year.

never sleeps, always high on caffeine, constantly moves between work and school, work in various locations. Works at all the fast food places?

Generic fast-food cashier? Works at every fast food place.

Myne Durown (Veer) :

Toni (Cow) : 29

A sexy female agent, who is a very competent spy, and has a strong infatuation with Myne, who is somewhat oblivious to it, no matter how obvious she makes it. She is his sidekick. Wears tight leather "Spy gear."

Nancy Pound, 45 (Carina)

Short and stout woman with fluffy brown hair always pulled back into a bun and is the manager of Burger Yard. Her face is always puffy red from yelling at people, and she's always wearing a Burger Yard apron. She's always around Burger Yard yelling at her workers for every little thing, and when she's not at the restaurant, she's usually hitting up the gym 'cause she's macho like that. So, yeah, she has like super strength and stuff.

Carina Lounce, 68 (Omni)

Short, skinny Native American woman who has been working at Burger Yard for almost 40 years, and she has not been promoted for like, ever. She has straw-like black hair and a lot of wrinkles. She loves people and flipping burgers. She even loves Nancy, her boss who really doesn't care about her. Really, no one who works there cares about her, so they just push her either to the drive-through window or flipping burgers.

^whats Carina going to say about that? lol aq i hate you lol

"Gunner" aka Tariro Mensah, 43 (Black)

Senior field agent of ADRP. Is like a mentor to the younger agents. Very quiet and reserved but extremely serious. Is often quite boring because she never gets or makes jokes. If she messes something up she throws a tantrum at herself and is very frustrated. Was originally born in Africa but moved when she was young. Long braid plaited down to her waist. Used to be a cyclist so has very powerful kick. Is well built. Gunner is her agent codename.

Rylina Stubyn (Shady): 27

5'7", straight black hair, pale skin, narrow face, slim. She's got brown eyes that get darker when she gets angry, but, aside from that, she's very good control over her emotions-- usually appearing cold and distant. She's been working under Gunner for the past four years, only recently earning enough trust to be allowed to do individual investigations. She tends to work as a field agent, gathering information and suspicious materials and returning them to the lab to be tested-- though, sometimes, works as an assistant in the lab.

You should give her one humorous trait :P

Dr. Melody Milonas (Paige): 22

5'6", Melody has medium-length brown hair that is always pinned in a bun to the top of her head, tan skin, tons of freckles, willowy figure. She has light blue eyes that are always darting around, looking for suspicious activity. Melody is one of the youngest agents of ADRP, due to her high intellectual status and talent for solving mysteries. She is proud to brag about her IQ of 190, due to her status as the outcast of the team. She is regarded as the "kid", because of her young age and naivety. Gunner is quite protective of Melody, due to the fact that many of the other agents regard her as "inexperienced" or "incapable". Melody is familiar with working behind the scenes, as she is full of research skills, however Gunner has given her the opportunity to prove her worth on the team by allowing her to participate in field operations. Melody is an expert in mathematics and behavioral analysis. Melody is typically very calm and reserved, unless she is provoked, at which she becomes reactive and combative. Melody is extremely sarcastic when irritated. Melody develops a close relationship with Shade, and people question any romantic notions between the two.

Joshua "Shade" Malacar (GriffinClaw) : 21

New field agent of the ADRP. Short black hair, casual clothing. Well muscled. Always wears sunglasses, so no one knows the color of his eyes. Has trust issues, ADHD, and is hard to talk to. Very intelligent and often comes up with the best solutions for tricky situations. He is a black belt in karate and an expert in parkour. Very little is known about his past, which is just how he likes it. He is very young, but mature for his age. He is given respect because he does good work and never complains.
(His thoughts will be fun to write, due to his ADHD, he will get distracted a lot :))

Jason Evans (Nether) : 28.

A medium ranking MIND field agent, he's been working for them for about four years now. He's all into shock-and-awe/ brute force/ firepower solving of problems. He won't move? Fine; Shoot him. Tall, well-built, carries a lot of weapons (including a saber and assault rifle -with extra bullets). Black hair, different coloured eyes (blue and green). He's an expert in killing and destroying -plus a minor in assassination.